

Saga of the Great Wolf

Strats and Enhancements

24/06/2026

GRIMNAR'S MARK



SAGA OF THE GREAT WOLF – ENHANCEMENT

Adeptus Astartes Terminator Captain model only.
Model gains “**LEADER: Wolf Guard Terminators**”
Once per battle round, you can target this unit with the Rapid Ingress/Heroic Intervention stratagem, regardless of any other uses of that stratagem this phase. If you do:
That use is -1 CP.
That use does not prevent any uses of that stratagem on other units this phase.

+20 Pts

2026 WH40K • SPACEWOLVES 11th ED WIIWills GW

SKJALD'S FORETELLING



SAGA OF THE GREAT WOLF – ENHANCEMENT

Wolf Guard Battle Leader model only.
While the bearer is leading a unit, weapons equipped by models in that unit have the **[LANCE]** ability

+25 Pts

2026 WH40K • SPACEWOLVES 11th ED WIIWills VFORVENDETTAI



BATTLE INSTINCTS

1

**SAGA OF THE GREAT WOLF – STRATAGEM**

WHEN: Your opponent's Shooting phase, just after an enemy unit has shot.

TARGET: One **Space Wolves** unit from your army that was selected as the target of one or more of the attacking unit's attacks.

EFFECT: Your unit can make a Normal move of up to D6".

1 CP

2026 WillWills
WH40K • SPACEWOLVES 11th ED GW

EYE OF THE PACK

1

**SAGA OF THE GREAT WOLF – STRATAGEM**

WHEN: Your Shooting phase.

TARGET: One **Adeptus Astartes** unit from your army that has not been selected to shoot this phase.

EFFECT: Until the end of the phase, each time a model in your unit makes an attack, you can add 1 to the Wound roll.

1 CP

2026 WillWills
WH40K • SPACEWOLVES 11th ED #0720

FENRISIAN FEROCITY

1

**SAGA OF THE GREAT WOLF – STRATAGEM**

WHEN: Your Movement phase or your Charge phase.

TARGET: One **Adeptus Astartes Mounted** or **Adeptus Astartes Walker** unit from your army that has not been selected to move or charge this phase.

EFFECT: Until the end of the phase, each time a model in your unit makes a Normal, Advance, Fall Back or Charge move, it can move horizontally through models (excluding Titanic models) and terrain features. When doing so, it can move within Engagement Range of enemy models, but cannot end a Normal, Advance or Fall Back move within Engagement Range of them.

1 CP

2026 WillWills
WH40K • SPACEWOLVES 11th ED #FREAD

GRIMNAR'S COMMAND

1

**SAGA OF THE GREAT WOLF – STRATAGEM**

WHEN: Your Command phase.

TARGET: One **Adeptus Astartes** unit from your army.

EFFECT: Select one **Hunting Pack** from the **Master of Wolves** Detachment rule. Until the start of your next Command phase, that **Hunting Pack** is active for your unit instead of any other **Hunting Pack** that is active, even if you have already selected that **Hunting Pack** this battle.

1 CP

2026 WillWills
WH40K • SPACEWOLVES 11th ED #DIANA MARTINEZ



HOWLMAW



SAGA OF THE GREAT WOLF – ENHANCEMENT

Wolf priest model only.

At the start of the Fight phase, you can select one enemy unit within 6" of the bearer. That unit must take a Battle-shock, subtracting 1 from the result.

+15 Pts

2026 WillIWills
WH40K • SPACEWOLVES 11th ED WW

CHARIOTS OF THE STORM



SAGA OF THE GREAT WOLF – ENHANCEMENT

Adeptus Astartes model only. After both players have deployed their armies, select up to **three Adeptus Astartes units** from your army and redeploy them.

When doing so, you can set those units up in Strategic Reserves, regardless of how many units are already in Strategic Reserves.

+25 Pts

2026 WillIWills
WH40K • SPACEWOLVES 11th ED VFORVENDTAL

THE FOE FORESEEN



SAGA OF THE GREAT WOLF – STRATAGEM

WHEN: Your opponent's Shooting phase or the Fight phase, just after an enemy unit has selected its targets.

TARGET: One **Adeptus Astartes** unit from your army that was selected as the target of one or more of the attacking unit's attacks.

EFFECT: Until the end of the phase, each time an attack targets your unit, worsen the Armour Penetration characteristic of that attack by 1.

1 CP

2026 WillIWills
WH40K • SPACEWOLVES 11th ED WW

UNRELENTING HUNTERS

1



SAGA OF THE GREAT WOLF – STRATAGEM

WHEN: Your Movement phase.

TARGET: One **Adeptus Astartes** unit from your army that has not been selected to move this phase.

EFFECT: Until the end of the turn, your unit is eligible to declare a charge in a turn in which it Fell Back. If your unit is a Space Wolves unit, until the end of the turn, it is eligible to declare a charge in a turn in which it Advanced or Fell Back.

1 CP

2026 WillIWills
WH40K • SPACEWOLVES 11th ED PAINTNEWBIE_116

