

# Saga of the Great Wolf

## Strats and Enhancements

24/06/2026

**GRIMNAR'S MARK**



**SAGA OF THE GREAT WOLF – ENHANCEMENT**

Adeptus Astartes Terminator Captain model only.  
Model gains “**LEADER: Wolf Guard Terminators**”  
Once per battle round, you can target this unit with the Rapid Ingress/Heroic Intervention stratagem, regardless of any other uses of that stratagem this phase. If you do:  
That use is -1 CP.  
That use does not prevent any uses of that stratagem on other units this phase.

+20 Pts

2026 WH40K • SPACEWOLVES 11th ED WIIWills GW

**SKJALD'S FORETELLING**



**SAGA OF THE GREAT WOLF – ENHANCEMENT**

**Wolf Guard Battle Leader** model only.  
While the bearer is leading a unit, weapons equipped by models in that unit have the **[LANCE]** ability

+25 Pts

2026 WH40K • SPACEWOLVES 11th ED WIIWills VFORVENDETTAI



**BATTLE INSTINCTS**

1

**SAGA OF THE GREAT WOLF – STRATAGEM**

**WHEN:** Your opponent's Shooting phase, just after an enemy unit has shot.

**TARGET:** One **Space Wolves** unit from your army that was selected as the target of one or more of the attacking unit's attacks.

**EFFECT:** Your unit can make a Normal move of up to D6".

1 CP

2026 WillWills  
WH40K • SPACEWOLVES 11th ED GW

**EYE OF THE PACK**

1

**SAGA OF THE GREAT WOLF – STRATAGEM**

**WHEN:** Your Shooting phase.

**TARGET:** One **Adeptus Astartes** unit from your army that has not been selected to shoot this phase.

**EFFECT:** Until the end of the phase, each time a model in your unit makes an attack, you can add 1 to the Wound roll.

1 CP

2026 WillWills  
WH40K • SPACEWOLVES 11th ED #0720

**FENRISIAN FEROCITY**

1

**SAGA OF THE GREAT WOLF – STRATAGEM**

**WHEN:** Your Movement phase or your Charge phase.

**TARGET:** One **Adeptus Astartes Mounted** or **Adeptus Astartes Walker** unit from your army that has not been selected to move or charge this phase.

**EFFECT:** Until the end of the phase, each time a model in your unit makes a Normal, Advance, Fall Back or Charge move, it can move horizontally through models (excluding Titanic models) and terrain features. When doing so, it can move within Engagement Range of enemy models, but cannot end a Normal, Advance or Fall Back move within Engagement Range of them.

1 CP

2026 WillWills  
WH40K • SPACEWOLVES 11th ED #FREAD

**GRIMNAR'S COMMAND**

1

**SAGA OF THE GREAT WOLF – STRATAGEM**

**WHEN:** Your Command phase.

**TARGET:** One **Adeptus Astartes** unit from your army.

**EFFECT:** Select one **Hunting Pack** from the **Master of Wolves** Detachment rule. Until the start of your next Command phase, that **Hunting Pack** is active for your unit instead of any other **Hunting Pack** that is active, even if you have already selected that **Hunting Pack** this battle.

1 CP

2026 WillWills  
WH40K • SPACEWOLVES 11th ED #DIANA MARTINEZ



## HOWLMAW



### SAGA OF THE GREAT WOLF – ENHANCEMENT

**Wolf priest model only.**

At the start of the Fight phase, you can select one enemy unit within 6" of the bearer. That unit must take a Battle-shock, subtracting 1 from the result.

+15 Pts

2026 WillIWills  
WH40K • SPACEWOLVES 11th ED WW

## CHARIOTS OF THE STORM



### SAGA OF THE GREAT WOLF – ENHANCEMENT

**Adeptus Astartes model only.** After both players have deployed their armies, select up to **three Adeptus Astartes units** from your army and redeploy them.

When doing so, you can set those units up in Strategic Reserves, regardless of how many units are already in Strategic Reserves.

+25 Pts

2026 WillIWills  
WH40K • SPACEWOLVES 11th ED VFORVENDTAL

## THE FOE FORESEEN



### SAGA OF THE GREAT WOLF – STRATAGEM

**WHEN:** Your opponent's Shooting phase or the Fight phase, just after an enemy unit has selected its targets.

**TARGET:** One Adeptus Astartes unit from your army that was selected as the target of one or more of the attacking unit's attacks.

**EFFECT:** Until the end of the phase, each time an attack targets your unit, worsen the Armour Penetration characteristic of that attack by 1.

1 CP

2026 WillIWills  
WH40K • SPACEWOLVES 11th ED WW

## UNRELENTING HUNTERS

1



### SAGA OF THE GREAT WOLF – STRATAGEM

**WHEN:** Your Movement phase.

**TARGET:** One Adeptus Astartes unit from your army that has not been selected to move this phase.

**EFFECT:** Until the end of the turn, your unit is eligible to declare a charge in a turn in which it Fell Back. If your unit is a Space Wolves unit, until the end of the turn, it is eligible to declare a charge in a turn in which it Advanced or Fell Back.

1 CP

2026 WillIWills  
WH40K • SPACEWOLVES 11th ED PAINTNEWBIE\_116



# Legends of Saga and Song Strats and Enhancements

24/06/2026

**FIERCE EXAMPLE**



LEGENDS OF SAGA AND SONG – ENHANCEMENT

**WOLF GUARD TERMINATORS**  
unit only.  
This unit has +1 T.

2026 WH40K • SPACEWOLVES 11th ED Frost Llamzon WillWillis

+25 PTS

**THIRST FOR GLORY**



LEGENDS OF SAGA AND SONG – ENHANCEMENT

**ADEPTUS ASTARTES  
TERMINATOR** model only.  
This unit has +1 OC.

2026 WH40K • SPACEWOLVES 11th ED WillWillis WW

+15 PTS



### CHILLING HOWL

1



LEGENDS OF SAGA AND SONG – STRATAGEM

**WHEN:** Your opponent's Command phase.

**TARGET:** One friendly **WOLF GUARD TERMINATORS** unit.

**EFFECT:** Select one enemy unit within 6" of your unit. That enemy unit makes a battle-shock roll, with -1 to that battle-shock roll if that enemy unit is at or below half-strength.

1 CP

2026  
WH40K • SPACEWOLVES 11th ED GW

WillWillis

### WINGS OF THE BLIZZARD

1



LEGENDS OF SAGA AND SONG – STRATAGEM

**WHEN:** End of your opponent's Fight phase.

**TARGET:** One friendly unengaged **ADEPTUS ASTARTES TERMINATOR** unit.

**EFFECT:** Place your unit in strategic reserves

1 CP

2026  
WH40K • SPACEWOLVES 11th ED GW

WillWillis

### FANGS OF THE PACK

1



LEGENDS OF SAGA AND SONG – STRATAGEM

**WHEN:** Fight phase, when a friendly **ADEPTUS ASTARTES TERMINATOR** unit is selected to fight.

**TARGET:** That **ADEPTUS ASTARTES TERMINATOR** unit.

**EFFECT:** Your unit's melee attacks have **[PRECISION]**.

1 CP

2026  
WH40K • SPACEWOLVES 11th ED GW

WillWillis

